South Coast Soccer League

2021 Handbook

Revised April 17, 2021



Southcoastsoccer.org

2021 COVID Information

Rules of play outlined in this handbook are subject to change and modifications at any time by Mass Youth Soccer due to COVID. Clubs will be notified immediately of any changes be each clubs director. Each clubs COVID Officer is responsible for reviewing, communicating and changes to the guidelines to their respective clubs. For the most updated information please refer to the Mass Youth Soccer website at:

https://www.mayouthsoccer.org/covid-hub/

Each team, upon being accepted as a member of the SCSL, shall be furnished with a copy of the Constitution and by Laws, Rules of Play and the Policies Manual of the League and this shall be deemed sufficient notice of their responsibilities.

An electronic copy of the SCSL Handbook will be given to every coach. Possession of same indicates the coach's familiarity with the SCSL Rules of Play, the coach's responsibilities regarding sportsmanship and the behavior of their players, spectators, and themselves.

A pdf copy of the SCSL Handbook will be emailed to each referee assignor. Each referee assignor will be responsible for ensuring a pdf copy is also provided to each certified referee.

This Handbook includes the full text of the Rules of Play and the Policies Manual both of which have been revised in 2021. The Rules of Play, the Policies Manual and the full text of the Constitution and by Laws may also be found on the South Coast Soccer League web site at <u>southcoastsoccer.org</u>

- The South Coast Soccer League <u>Zero Tolerance Policy</u> may be found on page 5 of the SCSL Handbook.
- The Massachusetts Youth Soccer Association <u>Coach's Code of</u> <u>Conduct</u> may be found on page 9-10 of the SCSL Handbook.
- As part of the Mass Youth Soccer mandated Safe Soccer training, concussion training and SafeSport training are is mandatory for all coaches before being able to participate any soccer activities. On-line training is available at

https://www.mayouthsoccer.org/about/ma-safe-soccer/

In accordance with Section 2 of the SCSL Constitution and By-Laws

SCSL Objectives and Philosophy

- SCSL is organized to develop, promote and administer the game of soccer, among youth (boys and girls under nineteen) within its boundaries for the benefit and development of all youth men and women as the higher and greater purpose of youth soccer and not just as players.—In this spirit, all member organizations, teams, coaches, managers, players, and spectators shall conduct themselves in a sportsmanlike manner and shall cooperate fully with the letter and the spirit of the Rules of Play and By-Laws.
- SCSL shall offer a safe environment for the participation in soccer activities without regard for race, color, gender, religion, age, sex, or national origin
- SCSL will cooperate and collaborate with all members in good standing with MYSA for the betterment of the game soccer.



FIFA Non-discrimination and Stance Against Racism

Article IV, FIFA (Fédération Internationale de Football Association) Statutes, June 2019: "Discrimination of any kind against a Country, private person or group of people on account of race, skin color, ethnic, national or social origin, gender, language, religion, political opinion or any other opinion, wealth, birth or any other status, sexual orientation or any other reason is strictly prohibited and punishable by suspension or expulsion".

Table of Contents

Zero Tolerance Policy	05
2021 Spring Calendar	07
2020-2021 Officers and Committees	08
MYSA Coach's Code of Conduct	09
Rules of Play	11
Fact Sheet	25
Policies Manual	27
Playoff information	39
MTOC Rules and Procedures	40
Reporting of Scores & Infractions	40
Official Game Protest Form	41

2021 Club Survey's (contact information) can be found on the South Coast Soccer League website.

Zero Tolerance Policy

1001 <u>General</u>

All persons responsible for a team and all the spectators shall support the referee. Failure to do so will undermine the referee's authority and has the potential of creating a hostile environment for players, the referee and all the other participants and spectators.

1002 Addressing the Referee

No one is to address the referee during the game except as allowed below.

- 1. Coaches and Managers
 - A. During the Game:
 - i. May respond to a referee initiating a communication
 - ii. May ask for substitutions
 - iii. May point out emergencies or safety issues
 - B. At halftime or at the end of the game:
 - i. May ask a referee to explain a rule(s) in a polite and constructive way
 - ii. May give polite and friendly feedback to the referee iii. Absolutely no sarcasm, harassment or intimidation is allowed in any conversation with the referee.
 - C. Penalties:

The following penalties may be issued on the field at the sole discretion of the referee:

i. A verbal warning: The referee shall stop the game and remind the coach of the zero tolerance policy.

ii. Ejection: The referee shall instruct the coach to leave the field. The referee shall abandon the game if the coach refuses to leave the field. If the referee abandons the game, the referee shall file a report and the SCSL BOD may impose a forfeit on the offending coach's team.

- 2. Spectators
 - A. During the game:
 - i. May respond to a referee initiating a communication
 - ii. May point out emergencies or safety issues
 - B. Penalties-

The following penalties may be issued on the field at the sole discretion of the referee:

i. A verbal warning: The referee shall stop the game and instruct the coach to quiet the offending spectator.

ii. Ejection: The referee shall instruct the coach to direct the spectator to leave the field. The referee shall abandon the game if the coach refuses to follow the instruction of the referee or if the spectator refuses to leave the field. If the referee abandons the game, the

referee shall file a report and the SCSL BOD may impose a forfeit on the offending spectator's team.

2021 Spring Calendar

The 2021 calendar of events can be found on the South Coast Soccer League website in the following location:

http://www.southcoastsoccer.org/?q=node/30

2020-2021Officers and Committees

Officers

President 1st VP 2nd VP Secretary Registrar Treasurer

Tom Parker Dan DaSilva John Ostrom Chris Borge Diane Viana-Almeida Derrick Loud keeper4299@yahoo.com dandasilva@charter.net coachjso@aol.com jmrborge@gmail.com scslregistrardianeva@gmail.com derrickloud3@gmail.com

Sportsmanship Review Committee

ChairpersonDan DaSilvaWestportMemberPhil KnorrTauntonMemberLaura WarburtonFalmouthMemberRod RodriguezFall RIver

Appeals / Protest Board

Chairperson	John Ostrom	Sandwich
Member	Bob Catarius	Wareham
Member	Dennis Leary	Dartmouth
Member	Steve Viera (Referee Rep)	Westport

Finance Committee

Chairperson	Derrick Loud	Freetown Lakeville
Member	Tom Parker	Taunton
Member	Chris Borge	Freetown Lakeville
Member		

Appointed

Webmaster	Dennis Leary	Dartmouth
Scheduler	Phil Knorr	Taunton

MYSA Coach's Code of Conduct

The Board of Directors of Massachusetts Youth Soccer Association, Incorporated (Mass Youth Soccer) and the leaders of the affiliated Leagues are concerned about the conduct of all coaches and referees during games at all levels, from recreational to premier to ODP. We want to ensure that games are fair, positive and enjoyable experiences for all of the children and adults involved. A soccer game should be friendly and unifying - a spirited social and athletic occasion for players, coaches, referees and spectators. To clarify expectations of coach conduct, we jointly expect all coaches to conform to this code of conduct:

- For Before, during and after the game, be an example of dignity, patience and positive spirit.
- Before a game, introduce yourself to the opposing coach and to the referee.
- During the game, you are responsible for the sportsmanship of your players. If one of your players is disrespectful, irresponsible or overly aggressive, take the player out of the game at least long enough for him/her to calm down.
- During the game, you are also responsible for the conduct of the parents of your players. It is imperative to explain acceptable player and parent behavior in a preseason meeting.
- Encourage them to applaud and cheer for good plays by either team. Discourage them and you may need to be forceful and direct from yelling at players and the referee.
- ☞ During the game, you are also responsible for the conduct of spectators rooting for your team.
- During the game, do not address the referee at all. If you have a small issue, discuss it with the referee calmly and patiently after the game.
- If you have a major complaint, or if you think the referee was unfair, biased, unfit or incompetent, report your opinion to your League. Your reactions will be taken seriously if they are presented objectively and formally.
- F After the game, thank the referee and ask your players to do the same.

- ☞ We stress two points:
 - <u>Referees</u> especially young and inexperienced ones are like your players and yourself, in that they need time to develop. You can play an important role in helping them to improve by letting them concentrate on the game. You can help by encouraging them by accepting their inevitable, occasional mistakes and by offering constructive post game comments.
 - <u>On the other hand</u>, you could discourage and demoralize the referees by criticizing their decisions, by verbally abusing them and inciting - or even accepting - your own players' overly aggressive behavior.
- Your example is powerful, for better or worse. If you insist on fair play, if you concentrate on your players' enjoyment of the game and their overall, long term development, and if you support the referee, your players and their parents will notice.
- If you encourage (or allow) your players to play outside the rules, if you're overly concerned about results, and if you criticize the referee harshly, your players and their parents will also notice.
- Think about what you're doing during a game! Uphold the Spirit of the Game! If you follow the expectations described above, the spirit of the game will be alive and well in Massachusetts and will grow, along with the enjoyment of all.
- For Coaches who don't follow the expectations described above will be disciplined or removed.

Rules of Play

Section 1. Divisions:

A) The SCSL shall be divided into;

- First Division Teams (D1)
- Second Division Teams (D2)

Section 2. Age Limits:

A) Age Groupings for the 2021 Spring Soccer Season

Program	Born On or After
Grade 2	01/01/2012
Grade 3	01/01/2011
Grade 4	01/01/2010
Grade 5	01/01/2009
Grade 6	01/01/2008
Grade 7	01/01/2007
Grade 8	01/01/2006
Grade 9 - 11	01/01/2003
PG +*	01/01/2000 *2000 DOB players are grandfathered for only the 2021 season.

ONLY DIVISION 1 TEAMS ARE Massachusetts Tournament of Champions (MTOC) ELIGIBLE.

SCSL	MTOC
Grade 5 Div. 1	Grade 6 Div. 2
Grade 6 Div. 1	Grade 6 Div. 1
Grade 7 Div.	Grade 8 Div. 2
Grade 8 Div. 1	Grade 8 Div. 1
Grade 11 Div. 1	Grade 11 Div. 1
Grade 11 Div. 2	Grade 11 Div. 2
PG Div. 1	PG Div. 1

Age Group Comparison - SCSL vs. MTOC

Players may play on a team in a higher age group than their age permits.

Section 3. Seasons

- A) The main season shall be held in the spring.
- B) The groups shall play an eight (8) game schedule.

Section 4. Registration

- A) To be properly registered, each club must ensure that all coaches and players have completed and submitted to their Club Registrar an approved United States Youth Soccer Association (USYSA) registration form and each player and coach must be fully affiliated with the Massachusetts Youth Soccer Association (MYSA).
- B) Upon registration, MTOC eligible teams shall pledge to represent the SCSL at the Massachusetts Tournament of Champions (MTOC) should they win their division championship. A team refusing to do so shall forfeit the championship. The second-place finisher shall be named the division champion, awarded the division trophy, and shall represent the SCSL at the MTOC.
- C) Should a circumstance occur where none of the teams in a division will represent the SCSL at the MTOC, there shall be no division champion and awards will not be awarded to that division. The organization whose team who would have been the SCSL representative to the MTOC shall be responsible for any fines or penalties levied by the MYSA.
- D) All teams, players and coaches shall adhere to their responsibilities as defined in the SCSL Policy Manual.

Section 5. Team Size

- A maximum of 22 players are allowed on each team roster for the Grade 7

 PG division 1 and division 2 age groups.
- B) The recommended roster size for Grade 2 through Grade 4 teams is 13 players.
- C) The recommended roster size for Grade 5 and Grade 6 teams is 16 players.
- D) There shall be no limitation on the size of each team roster for the Grade 5 and Grade 6 division 2 age groups (non-MTOC eligible teams).
- E) A team shall be eligible for MTOC competition if a minimum of 75% of the rostered players are from the same league. Any exceptions must be approved by the MYSA MTOC Committee.
- F) All teams eligible for MTOC must submit a final roster prior to the date set by the MYSA MTOC Committee.

Section 6. Rules of the Game

- A) Current International Rules shall be in effect except as specifically stated otherwise in these SCSL Rules of Play.
- B) After the season has been declared open by the SCSL, all games scheduled by the SCSL shall be under the jurisdiction of this League.
- C) All teams under the jurisdiction of this League shall play under the rules of the game as approved by Fédération Internationale de Football Association (FIFA) and as amended by the Rules of Play of the SCSL.

Section 7. Game Procedure

A) Duration of the Game

PG	(2) 45 minute halves	5 minute halftime
Grade 9-11	(2) 45 minute halves	5 minute halftime
Grade 8	(2) 35 minute halves	5 minute halftime
Grade 7	(2) 35 minute halves	5 minute halftime
Grade 6	(2) 30 minute halves	5 minute halftime
Grade 5	(2) 30 minute halves	5 minute halftime
Grade 4	(2) 25 minute halves	5 minute halftime
Grade 3	(2) 25 minute halves	5 minute halftime
Grade 2	(2) 25 minute halves	5 minute halftime

- 1. In Championship and Playoff games, if the score is tied at the end of regulation time overtime periods shall be played.
 - For Grade 5 through Grade 8 two (2) ten (10) minute overtime periods
 - For Grade 9 through PG two (2) fifteen (15) minute overtime periods
- 2. If at the end of that time there is still no decision, FIFA Penalty Kick Rules will apply in order to determine a winner.
- B) Game Balls
 - 1. #4.... Grade 2 Grade 6
 - 2. #5.... Grade 7 PG
- C) Team Locations
 - 1. Both teams must be on the same side of the field, with spectators on the opposite side, ten (10) feet back from the sideline.
 - 2. For all age groups there shall be no more than three (3) coaches in the team area.
- D) Team Rosters
 - Prior to the start of the game, the coach must provide two (2) copies of official team rosters (not game cards) as approved by the SCSL Registrar, to the referee. Any players not present for the current game should be crossed off. Before kickoff the referee will provide each coach with the opposing team's official team roster.
 - 2. All players on the official team roster can play in any scheduled game.
 - 3. A player listed on the official team roster shall be considered as a competing player whether he/she plays or not.

Alterations to the official team roster by any person other than the SCSL Registrar or failure to provide the official team roster prior to the game may result in forfeiture of the game by the offending team and/or suspension of the Coach of the offending team.

- 4. Any SCSL organization may allow girls to play on boy's teams.
- 5. Number of Players on the Field shall be:
 - Grade 2 through Grade 4 Seven (7) players for each team, including the goalkeeper. (7 v 7) A minimum of 5 players are required to start a game
 - Grade 5 through Grade 6 Nine (9) players for each team, including the goalkeeper. (9 v 9) A minimum of 6 players are required to start a game
 - Grade 7 and Older Eleven (11) players for each team, including the goalkeeper (11v11). A minimum of 7 players are required to start a game.

E) The field dimensions shall be;

- 1. <u>Playing Fields</u>: An organization that is unable to comply with any of the field requirements and recommendations may apply to the SCSL BOD for a waiver.
 - Note that the dimensions intentionally overlap so that a maximum sized 7v7 field with 6 x 18 goals meets the minimum requirements for Grade 6 in order to provide maximum flexibility in arranging fields.
 - The field of play must be rectangular. The length of the touchline must be greater than the length of the goal line.
- 2. For the Grade 2, 3 & 4 Age Groups:
 - Width 35 yds. minimum 50 yds. Maximum
 - Length 45 yds. minimum 70 yds. maximum
 - Halfway Line Marked out across the field
 - Center Circle 8 yd radius at center of field on halfway line.
 - Corner Arcs conform to FIFA
 - Goal Area A goal area is defined at each end of the field as follows: Two lines are drawn at right angles to the goal line three (3) yards from the inside of each goalpost. These lines extend into the field of play for a distance of three (3) yards and are joined by a line drawn parallel with the goal line. The area bounded by these lines and the goal line is the goal area.
 - Penalty Area:
 - ⇒ For fields less than 60 yards in length: A line drawn 10 yds. from each goal post and 10 yds. into the field of play joined by a line parallel with the goal line. Penalty mark and arc are 8 yds each.
 - ⇒ For fields of 60 yards in length and longer: A line drawn 14 yds from each goal post and 10 yds into the field of play joined by a line parallel with the goal line. Penalty mark and arc are 8 yds each.
 - Goals: maximum 6.5 feet high and 18 feet wide minimum 6 feet high and 12 feet wide (Recommended size is 6ft. high by 18 ft. Wide).
 - If the goalkeeper kicks the ball into the opposing team's penalty area without touching the ground or a player, an indirect free kick shall be awarded to the opposition from the half field line.

- 3. For the Grade 5 & 6 Age Groups
 - Width 45 yds. minimum 55 yds. maximum
 - Length 70 yds. minimum 80 yds. maximum
 - Halfway Line Marked out across the field
 - Center Circle 8 yd. radius at center of field on halfway line
 - Corner Arcs the corner arc shall be drawn with a 3-foot radius from each corner of the field.
 - Goal Area Conform to FIFA
 - Penalty Area A penalty area is defined at each end of the field as follows: Two lines are drawn at right angles to the goal line, fourteen (14) yards from the inside of each goalpost. These lines extend into the field of play for a distance of fourteen (14) yards and are joined by a line drawn parallel with the goal line. The area bounded by these lines and the goal line is the penalty area. Within each penalty area a penalty mark is made ten (10) yards from the midpoint between the goalposts and equidistant to them. An arc of a circle with a radius of eight (8) yards from each penalty mark is drawn outside the penalty area. Optionally the penalty area may conform to FIFA if only used for Grade 5 and older play. viii. Goals: Maximum 8 feet high and 24 feet wide Minimum 6 feet high and 18 feet wide

(Recommended size is 6ft. high by 18 ft. Wide).

- 4. For the Grade 7 to PG Age Groups
 - For these age groups, SCSL follows FIFA rules.
- 5. For the Grade 2 through Grade 4 age groups, FIFA red card rules apply except that a red-carded player can remain in the team area. The player shall remain the responsibility of the coach(es) and can be substituted for at the next normal substitution opportunity.
- F) Pass Cards & Coaching Credentials
 - 1. All players must have USYSA Pass cards and Coaches must have their Mass Youth Soccer Credentials Badge that are stamped and have a sticker from the SCSL registrar in their possession at each SCSL sanctioned match. Coaching credentials must be visible and worn around their neck.
 - Each player must have in their possession a picture pass card that has been approved by the SCSL Registrar or that player cannot play.
 - For the case where an entire team is not in possession of their player pass cards prior to a scheduled match, that entire team shall not be allowed to play and the Referee shall abandon the match. The game shall be reported by each coach as a forfeit.
 - All Players shall file out before the game and hand his/ her pass card to the referee. Coaches will also hand his/

her credentials to the referee. Both teams line up facing the spectators.

- {Modification for 2021] Coaches will exchange rosters with the referee only. Coaches will show the referee the player cards.
- Opposing coaches may request to inspect a card before or after the game.
- If a player is challenged as not being of appropriate age, the coach must provide a birth certificate within three (3) days.
- Submission of pass cards shall be per section 104 in the SCSL Policy Manual.
- G) Team Colors
 - 1. When the colors of two competing teams are similar, the home team must change to a different numbered jersey. Alternatively, the entire home team may wear numbered "pinnies" or mesh "pinnies" of a different color that allow the number on the player's jersey to show through. Goalkeepers must wear colors that distinguish them from the other players. Uniforms must consist of numbered shirts (minimum of 6" numbers), shorts, socks and footwear, which may be sneakers or soccer shoes. No metal cleats are allowed. No team shall play without shirts.
- H) Substitutions
 - 1. Substitutions may be made at the discretion of the referee at the following points in the game:
 - half time
 - after a goal is scored
 - when game is stopped for injury
 - both teams prior to a throw-in if the offense substitutes
 - prior to a goal kick
 - Substitution is not allowed on free kicks or corner kicks.
 - 3. Substitutions of a yellow carded player.
 - 4. A player who is being substituted must leave the field by the nearest point on the touchline/goal line (unless the referee indicates the player can leave quickly / immediately at the halfway line or via a different point because of safety, injury, etc.)
- I) Game Times

2.

- 1. All games shall start on scheduled time. After fifteen (15) minutes, the tardy team shall lose the points.
- 2. A team which fails to appear at a game will forfeit the game. The referee and opposing coach will report the score of the game as a forfeit through the normal score reporting process.
- J) Heading the Ball
 - <u>Heading Not Permissible</u>: All players age 10 years old and younger, regardless of what age group program they are playing in, shall not engage in heading either in practice or in games. All players in age groups Grade 6 and younger shall not engage in

heading in games. Training is permissible for player age 11 and 12 per limitations noted in the MYSA Policy on Heading the ball.

- 2. <u>Heading Infraction</u>: For those players designated as not being permitted to head a ball in games as identified in the above section Heading Not Permissible the following modified Law 12 of the FIFA Laws of the Game will apply: An indirect free kick is awarded to the opposing team if a player, in the opinion of the referee, deliberately heads or attempts to head the ball. If, in the opinion of the referee, a deliberate header or attempt to head occurs within the goal area, the indirect free kick will be taken on the goal area line parallel to the goal line at the point nearest to where the infringement occurred. If, in the opinion of the referee, a player does not deliberately head or attempt to head the ball, then play should continue.
- K) Build-up Line
 - Beginning with the 2020 Spring Travel season the Grade 2, 3 & 4 age groups will be required to use a build-up line for all goal kicks. The midfield line must be used to mark the build-up line. For all goal kicks in the Grade 2, 3 & 4 age groups, the opposing team must have all players retreat behind the buildup line. As soon as the ball is played by the team taking the goal kick, the players on the opposing team can advance. On a goal kick if a team plays a ball before the team has retreated to the build-up line at midfield that is their prerogative.

Section 8. Referees

- A) For 2021 only, grade 7 & above are required to have 3 officials. Grade 5 & 6 division 1 games also require 3 officials. In the event 3 officials are not available for the grade 5&6 D1 games the opposing coach must be notified prior to the match. All other age groups, the Home Club will supply one (1) referee for all Grade 2 through Grade 4 matches and for Grade 5 & 6 division 2 matches. The Home Club will also provide two (2) assistant referees for Grade 5 & 6 division 1 and all 11v11 matches.
- B) The presence of an experienced referee, assigned by the Home Club Assignor to officiate any match in the Grade 9 and older age groups is mandatory. Should there be no experienced referee available, or the assigned referee is not present, the match shall not take place and will be rescheduled by the SCSL. Both coaches must report that the referee was absent to the SCSL and their club director. The coaches may agree on a reschedule date prior to leaving the field and such agreement must be reported to their club directors. Otherwise, the coach of the home team must provide to the opposing coach within 7 days of the original date of the game 3 possible makeup dates.

Note: An experienced referee is one who is in good standing and has previously been assigned one or more games by the SCSL at the Grade 9 level or above. This does not apply to assistant referees.

- C) If a referee does not arrive until fifteen (15) minutes past the scheduled time, he / she is not entitled to any fee. If available, the coaches of the two teams shall appoint an acting referee, who is a currently registered member of MYSA, or currently a registered USSF referee and play the game. The acting referee is entitled to claim the regular fee. Otherwise, the game must be rescheduled following the normal reschedule process.
- D) The official referee shall be the sole judge on the field of play and his/her decision shall be final. No protest based on referee's judgment decisions shall be allowed. Any complaints about any official shall be directed, in writing, to the Referee's representative(s) of the SCSL, MYSA and USYSA.
- E) SCSL reserves the right to expel or suspend referees in the event of misconduct or failure to report scores, cards and descriptions of events surrounding the issuance of red cards or for serious injuries on the field.
- F) Referee fees and payment shall be as set forth in Section 110 in the SCSL Policies Manual.

All Penalties include playoffs/MTOC and Carryover from Season to Season (Spring to Fall, Fall to Spring etc.	ason to Season (Spring to Fal	l, Fall to Spring etc.)	
Offense	Card Issued	Expected Minimum	Maximum Allowed
Player-Single game Incident	e Incident		
Run of Play	1st Yellow	0 G	0 Games
Non Violent Conduct (NVC) for both offenses	2nd Yellow (RED)	1 Game	3 Games
Handling Ball (DOGO)-situation to determine penalty	RED	1 Game	3 Games
1st/2nd Yellow includes Violent Conduct (VC). Straight RED for serious foul Play (SFP) which may involve pushing/shoving but	2nd Yellow (RED) or	3 Games	Remainder of Season
not fighting or any Violent Conduct (VC) offense (except below)	RED		
Violent Conduct (VC) - To include Fighting, Kicking, Spitting, Physical contact outside normal play and any form of Discrimination	Straight RED	4 Games	Expulsion
Player -Season Accumulation	umulation		
	2nd Yellow	0 G	0 Games
Run of play	3rd Yellow	2 Gi	2 Games
NOTE: Only one Yellow card per game shall acrue towards the	4th Yellow	3 G	3 Games
cumulative season total	5th Yellow	Remainder of Season	Expulsion
Violent Conduct (VC)- any contributing offense	2nd RED	Remainder of Season	Expulsion
Non Violent Conduct (NVC)	2nd RED	3 Games	Remainder of Season
Coach			
Send Off -NON Violent Conduct (NVC) - To include spectator issues resulting in a game abondonment or Frofeit- may include both Home and Away coach(es)Includes Prior to -During and after game	1st offense	3 Games	Remainder of Season
Send Off -NON Violent Conduct (NVC) - To include spectator issues resulting in a game abondonment or Frofeit- may include both Home and Away coach(es)Includes Prior to -During and after game	2nd offense	Remainder of Season	Expulsion
Send Off - Violent Conduct (VC) To include spectator issues resulting in a game abondonment or Frofeit- may include both Home and Away coach(es)Includes Prior to -During and after game	1st offense	Remainder of Season	Expulsion
Send Off - Violent Conduct (VC) To include spectator issues resulting in a game abondonment or Frofeit- may include both Home and Away coach(es)Includes Prior to -During and after game	2nd Occurrence	Expu	Expulsion

Section 9. Player/Coach/Team Infractions (continued)

- A) The coach of a yellow-carded player may request that the yellow-carded player be substituted before play resumes.
- B) Infractions that result in a player or coach being ineligible to participate for the remainder of the season, or for which expulsion is considered requires the 1st Vice-President to notify the SCSL President and Club Director of the player/coach ineligible status. The Club Director shall collect the Player Pass Card or Coaching Credentials and notify a team official of the player/coach ineligibility. At the next Board meeting, the 1st Vice-President may recommend expulsion from the SCSL of that player/coach. The player/coach shall not be eligible to participate in the MTOC held in the season of the expulsion. Any appeal of the expulsion must be submitted to the 2nd Vice President per Section 7-5 (C) of the SCSL By Laws.
- C) Coaches are responsible for maintaining a record of yellow and red card infractions for their players and reporting those infractions by means of the designated SCSL Scoring Web Site. Any team playing an ineligible player shall forfeit the game to the opposing team. An ineligible player is one who is currently under suspension or one who received a red card in the prior game. An ineligible player knowingly taking part in any game and his/her coach shall both be subject to a mandatory suspension of one (1) calendar year.
- D) Infractions resulting in game suspensions shall be reviewed by the Sportsmanship Review Committee for appropriateness of discipline. The referee game report providing detail of all infractions is mandatory in order to make the most informed decision. In some instances, additional information may be requested from coaches, spectators or assistant referees. In lieu of a referee report or explanation of the infraction(s) on the report, the minimum discipline shall be applied to the infraction.
- E) The SCSL may recognize the suspension of players or teams by officials of like ruling or coequal bodies by which the SCSL has been notified.
- F) Any team that accumulates three red cards will be reviewed by the Sportsmanship Committee for further disciplinary action. Additionally, each red card beyond three will be subject to further review by the Sportsmanship Committee.

Section 10. Game Misconduct

- A) Game officials, coaches, players, and spectators are expected to follow all League and FIFA rules. Not following these rules is considered misconduct or game misconduct.
 - 1. Misconduct or game misconduct by game officials, coaches, players or spectators may occur before, during and after the match.
 - Misconduct or game misconduct toward game officials may also occur during travel to and from the match and at later times when directly related to duties of a game official as a referee. This includes but is not limited to the use of social media, text, email, etc.

- 3. Reports of instances of misconduct or game misconduct not outlined in card infraction rules and guidelines may be investigated by the Sportsmanship Review Committee and could result in suspensions from 1 game to expulsion from the league.
- 4. Spectators (or groups of spectators) sanctioned or otherwise addressed by the referee may be further sanctioned by the Sportsmanship Review Committee.
- 5. Adjudication
 - a. Instances of misconduct or game misconduct shall be addressed by Section 10-2 of the SCSL By Laws and Section 300 in the SCSL Policy Manual.

Section 11. Game Protests

- A) Game protests shall be in conformance with the game protest guidelines set forth in Section 500 in the SCSL policies manual.
- B) Any team protesting a game must, through its' manager or coach;
 - 1. Must initiate such protest in writing, using the approved SCSL protest form, by handing one (1) copy to the coach or manager of the opposing team, and a second copy to the referee BEFORE leaving the field of play. The protest form is located at the back of this handbook. SCSL recommends the coaches should print blank copies and bringing them to each game.
- C) A formal protest, in writing, stating all the known facts shall be sent to the SCSL 2nd Vice President within three (3) days of the game being played. A deposit of \$50, will need to be paid by that Clubs Director at the next SCSL meeting and will be forfeited should the protest not be sustained.
- D) Game officials or coaches that refuse to accept written protests shall be subject for disciplinary review by the Sportsmanship Review Committee which will include a minimum of a 1 game suspension.

Section 12. Field Unplayable

- A) If the field is unplayable, the Director of the home club must notify the Referee Assignor, the opposing Club Director and opposing coach three (3) hours before playing time. The referee will be paid by the town failing to notify the Referees' Representative in time.
 - 1. If a coach deems a field unplayable due to unsafe field conditions, he must notify the field referee that the match site is under protest. He must follow the outlined procedure in Section 11 in the SCSL Rules of Play as to protests.
 - If a home team has multiple fields available and the scheduled game is planned for an alleged unsafe field, the match can be relocated to an immediately available field if the game can be started within sixty (60) minutes. No regularly scheduled game may be displaced for the purpose of playing a game that is scheduled on a protested field.
 - 3. Make up games shall be scheduled per Section 115 in the SCSL Policy Manual.

Section 13. Determination of Division Champions

- A) General
 - 1. The standing of teams in division one (D1) and in division two (D2) shall be determined by points, three (3) points to the winning team and one (1) point each in case of a tie.
- B) Grade 6 through PG Age groups
 - At the end of the season, the SCSL Playoff Champion team(s) in the Grade 6 through PG divisions will receive an award for each player, coach and manager as identified on the official team roster. Subject to a SCSL Board of Directors vote.
 - 2. If, at the end of the season's play, two or more teams have the same number of points, the winner and division champion shall be determined based on the record of their head-to-head competition during the season.
 - 3. In case a team disbands or if for any reason a team shall not have played half of its scheduled games, the games played shall not count for or against opposing teams.
- C) Grade 2, 3 & 4 Friendship Games not applicable for Spring 2021 season
 - 1) General
 - a. Season ending Friendship Games shall be held for all teams competing in the Grade 2, 3 & 4 age groups. Separate Friendship Games shall be held for each division at a location determined by the Board.
 - b. Team Seeding -The team match-ups shall be determined by the Friendship Game host and shall ensure equal competition between the teams.
 - c. Friendship Game Guidelines
 - i. Normal Grade 2, 3 & 4 SCSL Rules shall apply unless specifically decided otherwise by the Board. Each Team shall receive a copy of the Friendship Game Rules for that teams' division. All Teams shall be notified of any changes 7 days prior to the Friendship Game.
 - ii. All participating in the Friendship Game in all divisions shall receive an award for each player, coach and manager as identified on the team roster.
- D) Division 1 & 2 Playoff Winners
 - 1. All awards shall be supplied by the SCSL.
 - 2. A Maximum of twenty (22) awards shall be distributed per Championship team.

- E) Pursuant to Section 7-8 of the Constitution & By Laws:
 - 1. The champion for each Division 2 age group shall be required to move to the Division 1 the following year.
 - 2. Any Division 2 team with less than 2 losses (excluding forfeits) during the regular season shall be required to move to Division 1 the following year. Unless 50% of the team's players or less are remaining from the prior year.
 - 3. Clubs that already have a Division 1 team for that age group shall not be required to follow paragraphs 1 and 2 above.
 - 4. Any Division 1 team with a winning record shall not be allowed to move to Division 2 the following year unless 50% or more of the players from the prior year are no longer on the roster. The prior year's spring season roster must be presented to the BOD for review.
 - Any team wishing to be exempted from paragraphs 1 through 4 above must apply to the SCSL BOD in writing at the November SCSL meeting.

Section 14. Determination of MTOC Representation

A) For each age group the determination of the team to represent the SCSL at the MTOC shall be made by means of playoff games. The structure of the playoff schedule and team seeding shall be decided by the Board and published in the coach's manual and on the SCSL web site. The BOD reserves the right to make the final determination as to which teams will represent the SCSL at the MTOC.

Fact Sheet

	Grade 2 - 4	Grade 5 - 6	Grade 7 - 8	Grade 11	PG
Players					
Max. on Field	7	9	11	11	11
Min. on Field	5	6	7	7	7
Max. on D1 Roster	N/A	-	22	22	22
Max. on D2 Roster	Unlimited	Unlimited	22	N/A	N/A
Recomm. Roster Size	13	16	18	18	18
MTOC Roster Max.	N/A	16	22	22	22
Playing Field					
Max. (WxL)	50x70 yds	55x80 yds	100x130 yds	100x130 yds	100x130 yds
Min. (WxL)	35x45 yds	45x70 yds	50x100 yds	50x100 yds	50x100 yds
Center Circle Diameter	16 yds	16 yds	20 yds	20 yds	20 yds
Penalty Area**	L<60-10x24- 26	14x34-36 yds	18x44 yds	18x44 yds	18x44 yds
	L>60-10x32- 34				
Penalty Mark from Goal	8 yds	10 yds	12 yds	12 yds	12 yds
Goal Area **	3x10-12 yds	6x20 yds	6x20 yds	6x20 yds	6x20 yds
Goal Size Max. (ft)	6.5x18 ft	8x24 ft	8x24 ft	8x24 ft	8x24 ft

	Grade 2 - 4	Grade 5 - 6	Grade 7 - 8	Grade 11	PG
Goal Size Min. (ft)	6x12 ft	6x18 ft	8x24 ft	8x24 ft	8x24 ft
Games					
Ball Size	4	4	5	5	5
Half Duration	25 min	30 min	35 min	45 min	45 min
Coaches	3	3	3	3	3
Other					
Ctr. Referee	\$25	\$35	\$45	\$70	\$70
Asst. Referee	N/A	D1=\$20 D2=N/A	\$30	\$55	\$55
Casts/splints	No	No	No	No	No
Jewelry	No	No	No	No	No
Soft hair items	Yes	Yes	Yes	Yes	Yes
Shin guards	Yes	Yes	Yes	Yes	Yes

Dimension of line parallel to goal line is based on goal size. *SCSL does not recommend assigning referees age 15 or younger to the center of a Division 1 match.

Policies Manual

Section 100 – Player/Coach/Team/Referees

101 Score Reporting

The HOME team shall report all scores by means of the South Coast Soccer League (SCSL) web site in Got Soccer. All scores are due to be reported within 48 hours of the completion of the game.

In order to report scores online you will need to register in Got Soccer. To register go to the Got Soccer web site at <u>http://www.gotsoccer.com</u>.

- 1. After you enter the site you can click on the "Coaches Corner" menu choice to access the coaches' main menu.
- 2. Follow the instruction for registration and your club director will be notified that you have filled out the registration form.
- 3. Once your club director has activated your registration, you will be able to enter scores for your team by means of the main menu in the Coaches Corner.
- 4. There is a coach's web site manual available from the first menu. Please refer to this manual before reporting any problems.
- 5. Game cards or Rosters must be signed by coaches from both teams and the referee with the official game score and any infractions. A United States Soccer Federation (USSF) referee report is required to be submitted to the Chair of the Sportsmanship Review Committee for every game where there were infractions.

102 Fines and Penalties

- A \$25 fine per incident shall be levied against an SCSL organization whose team(s) does not report the result of their first five (5) games by the deadline.
- A \$25 fine per incident shall be levied against an SCSL organization whose team(s) does not report yellow or red card violations or other mandatory player-game information by the deadline.
- A \$25 fine per incident shall be levied against an SCSL organization for each home game where a referee report is not submitted where infractions (yellow /red cards) occurred during the game.
- A \$50 fine per incident shall be levied against an SCSL organization whose team(s) does not report the result of their last three (3) games by the deadline.
- A \$50 fine per incident shall be levied against an SCSL organization whose team(s) forfeits any of their first five (5) scheduled games.
- A \$100 fine shall be levied against an SCSL organization for not declaring (posting) teams on the web site by the deadline.
- A \$100 fine shall be levied against an SCSL organization for rosters and/or pass cards that are not received by the Registration deadline.
- A \$150 fine per incident shall be levied against an SCSL organization whose team(s) forfeits any of their last three (3) scheduled games.

- A \$150 fine per incident shall be levied against an SCSL organization whose team(s) forfeits any game involving the islands of Martha's Vineyard or Nantucket. This includes teams from Martha's Vineyard and Nantucket.
- A \$200 fine per incident shall be levied against an SCSL organization that drops, adds or changes age groups or divisions after the second Sunday after the December SCSL Board of Directors meeting with the fine going to the Scheduler.
- A \$500 fine per incident shall be levied against an SCSL organization that makes any team changes after the schedule has been released with \$200 going to the Scheduler and \$300 going to the SCSL.

103 <u>Multiple Rostering</u>

A player may be rostered to more than one team during a playing season with the following restrictions:

• A player cannot play for more than one team in any MYSA recognized town league.

104 Roster/Pass Card Submissions

- 1. Clubs are responsible for the submission of team rosters and player pass cards and Coaching Credentials that are stamped and have a sticker from the registrar by the date established by the SCSL Board of Directors.
- 2. All clubs must submit a copy of the electronic registration sent to MYSA.
- 3. Rosters and/or pass cards that are not received by the league Registrar by the date established will result in a \$100 fine being assessed to the town organization. This fine must be paid upon submission of the subject rosters and/or pass cards to the Registrar.
- 4. The SCSL registrar shall be paid \$1.00 per player registration and \$2.00 for each add, drop or error.
- 5. Any team packet that is handed in after the deadlines for submission that are set by the SCSL BOD, shall be assessed in the following manner:
 - A. If turned in after March 1st but at least 2 weeks before the start of the season the club will be assessed a \$100 fine payable to the league registrar and be guaranteed to be finished for the start of the season.
 - B. Any team packet turned in less than 2 weeks before the start of the season shall be assessed a \$100 fine payable to the league registrar and will not be guaranteed to be ready for the start of the season.
- 6. A copy of each player's proof of age must accompany all Rosters and pass cards every year. Each pass card must have an up to date color picture of the player properly glued to the pass card in the space provided. Staples or other mechanical attachments are not allowed.
- 7. Team roster and pass card packages which are incomplete (contain omissions or problems) when submitted will not be registered until the complete package is received by the registrar.
- 8. At the discretion of the Registrar, the entire package may be returned for correction or required that the corrected items be submitted individually.

105 <u>Transfers</u>

A team is permitted a maximum of three (3) transfers prior to the MTOC roster freeze deadline, during a seasonal playing year. These transfers are based upon maximum roster size as given above. Players may be added at any time to bring the roster to the allowed maximum. Official roster forms must be returned and approved by the League Registrar before any player can participate for their team. The SCSL will abide with MYSA rules governing eligibility.

106 <u>Team members</u>

Any player properly assigned shall not play for any other team than that for which he/she registered, except as per United States Youth Soccer Association (USYSA) Rule 2104.

107 <u>Team Responsibilities</u>

Each team, upon being accepted as a member of the SCSL, shall be furnished with a copy of the Constitution and by Laws, Rules of Play and the Policies Manual of the League and this shall be deemed sufficient notice of their responsibilities.

108 <u>Coach's Responsibilities</u>

A copy of the SCSL Handbook will be available electronically via the SCSL website to every coach. It is the responsibility of every coach / asst. coach to familiarize themselves with the SCSL Rules of Play, the coach's responsibilities regarding sportsmanship and the behavior of their players, spectators, and themselves.

109 <u>Referees</u>

SCSL Rules of Play and Policies Manual will be available to all referees to be downloaded from the SCSL website. It is the responsibility of the Referee Assignor to distribute the SCSL Rules of Play and Policies Manual to referees under his/her jurisdiction.

110 Referee Fees and Payment

1. **Fees**

Age Group	Referee	Referee Assistant
Grade 2 - 4	\$25	N/A
Grade 5 - 6 D2	\$35	N/A
Grade 5 - 6 D1	\$35	\$20
Grade 7 - 8	\$45	\$30
Grade 9 – PG	\$70	\$55

2. The home team shall pay the referee the exact amount before the start of the game. If there are assistant referees, the referee shall distribute the game fee to the assistant referees before the start of the game.

111 <u>Reserved</u>

112 <u>Team Changes</u>

If an SCSL member organization should drop, add or change a team age group or division after the second Sunday after the December SCSL Board of Directors meeting, a \$200 fine per incident shall be levied against that organization. If an SCSL member organization makes any team changes after the January SCSL Board of Directors meeting, a \$500 fine per incident shall be levied against that organization.

113 Casts & Jewelry

Any player with a cast (soft or hard) or jewelry of any kind, on their body is NOT permitted to participate in a South Coast Soccer League sanctioned game. No exceptions shall be allowed.

114 <u>Wearing of Masks</u>

Massachusetts Youth Soccer is requiring all players to wear a face covering in accordance with the EEA Safety standards for Youth and Adult Amateur Sports activities, Phase IV Step 1 effective March 22 2021 Facial Coverings must be worn by all participants during active play except: • During swimming, water polo, water aerobics or other sports where individuals are in the water or, • For individuals with a Documented medical condition or disability that makes them unable to wear a face covering. For the purpose of this guidance a facial covering means a face mask that completely covers the nose and mouth. Only face coverings that secure with loops around a player's ears are acceptable. Masks with exhalation valves or vents (including mesh masks) are not acceptable and should NOT be worn by anybody. Face coverings must be a separate accessory. Participants can take mask breaks when they are out of proximity of other players (at least 6') using caution to avoid touching the front or inside of the face covering by using the ear loops to remove and replace. Participants must wear facial covering while on the bench at all times and in any huddles.

115 <u>Re-Scheduling of Games</u>

- Re-scheduling will be allowed throughout the season as long as both teams/Clubs agree to the re-schedule. In the case of a re-schedule request for a verified school or religious event, the game MUST be rescheduled. If the 2 teams/Clubs cannot agree on a new date/time for the re-schedule, the SCSL President shall decide when the game will be played. All reschedules must be agreed upon and the game changed in Got Soccer by 9 pm the Wednesday before the originally scheduled date and time for the game or the game must be played as previously scheduled.
- 2. All rescheduling shall be done by the home club using the Got Soccer web site and the current rules for re-schedules.
- 3. Any games not played by the last scheduled day of the SCSL playing season shall not be played. This applies to all age groups with the exception of Grade 2 4 age groups as no standings are kept for the Grade 2 4 age groups. The teams involved waive any rights to the points that would have been awarded if the game had been played. Clubs acknowledge that due to weather conditions or other circumstances teams may be required to play more than one game in a day to complete the eight game season.

116 <u>Reserved</u>

117 MTOC Playoff Structure and Seeding

- 1. The teams representing the SCSL BOD at the MTOC shall be determined by a playoff schedule and structure as set forth by the SCSL BOD.
- Should a change in the Playoff Structure be deemed necessary by the SCSL BOD, such changed Playoff Structure shall be conveyed to the teams by the SCSL Director for each town organization and shall be published on the SCSL web Site.
- 3. The seeding of teams for the playoffs in each age group shall be determined by the following:
 - A. Total overall points
 - B. The record of their head-to-head competition during the season.
 - C. Goals scored against each team.
 - D. The goal differential for each team determined by subtracting goals scored against each team from goals scored for each team. A maximum differential of five (5) shall be allowed for each match.
- 4. Should a tie exist after the above determination, the SCSL BOD shall decide the team seeding consistent with fair play and sportsmanship.
- 5. If two or more teams are tied for the last playoff spot then only head to head competition during the season will be used to determine which team makes the playoffs. If this does not break the tie then special play in games will be scheduled between the end of the season and prior to the start of the playoffs to determine which team qualifies for the playoffs.

Section 200 – Board of Directors Procedures

201 <u>Penalties and Fines</u>

- If a town or other SCSL recognized organization should not be represented at a scheduled SCSL BOD meeting a \$50 fine shall be levied against that organization. The organization may choose to be represented by means of a proxy with prior notification to the SCSL President
- 2. At each SCSL BOD meeting, May August, the Treasurer shall be required to present each town with an invoice for all fines (late, non-reporting, forfeit, etc.) for the prior calendar month.
- 3. A summary by town of these bills shall be part of the Treasurer's monthly report to all towns, a copy of which shall be emailed to all directors within 10 days following the meeting.
- 4. If the Treasurer (or presiding officer in the absence of the treasurer) fails to present the bill at that meeting, then the league forfeits it's right to assess the fine.
- 5. If a town does not attend the meeting, the bill is still considered 'presented' provided the summary is emailed out as described above.
- 6. Towns wishing to contest a fine must do so in writing (with supporting documentation) at the NEXT monthly SCSL BOD meeting.
- 7. If a town does not contest the fine at the next SCSL BOD meeting, then the town is accepting the fine and forfeits all rights to contest it in the future.
- 8. It is specifically noted that no league officer(s) may waive fines. A vote by the monthly SCSL BOD meeting is required.
- 9. If a town is not attending the next monthly meeting, they may submit their appeal by emailing ALL the directors at least 72 hours prior to the meeting; however they may not delay the appeal until the following month.
- 10.All fines for the Spring Season must be paid prior to the next Annual General Meeting or the team registrations will not be accepted if the fines are not paid by the December meeting.

202 Appointed Positions

- 1. The President may fill positions by appointment as may be required at any time with the approval of the SCSL BOD. These appointed positions may be paid positions.
- 2. Currently authorized appointed positions:
 - A. Webmaster The webmaster position is currently authorized as a paid position by the SCSL BOD and may be appointed by the president at his/her discretion. The Webmaster shall:
 - Maintain the SCSL web site as required to provide the information and services as directed by the SCSL BOD.
 - The Webmaster will be paid a \$500.00 annual stipend for web maintenance (i.e., minor updates/programming and posting materials). Any major programming or website updates/ changes will require a proposal and SCSL BOD vote and will be billed separately from web maintenance.

- B. Scheduler The Scheduler position is currently authorized as a paid position by the SCSL BOD and may be appointed by the President at his/her discretion. The Scheduler shall:
 - Publish and maintain the official schedule for the SCSL, track game re-scheduling, make-up games, playoff structure and seedings and the overall league standings using the information provided by the coaches.
 - The Scheduler will be paid \$2,500.00 for the spring schedule and spring playoff schedule.
 - The Scheduler will be paid \$1,000.00 for the fall schedule.

Section 300 – Expulsion and Suspension of Members

301 <u>Appeals</u>

Appeals to decisions of expulsion or suspension shall be made to the Appeals Board per section 7-5 (c) of the SCSL By Laws.

302 <u>Re-Admission</u>

Suspended or expelled members may apply for re-admission to the SCSL BOD by means of written request to the SCSL BOD. A two thirds vote of the SCSL BOD voting is required for a suspended or expelled member to be reinstated to the SCSL.

303 Terms and Conditions

- 1. "Misconduct" includes, but is not limited to, assault and abuse as described below.
 - A. Game Misconduct includes, but is not limited to, actions other than those of abuse or assault which violate the basic principles of the SCSL regarding sportsmanship fair play and malicious blowouts as defined below.
 - B. Malicious Blowout the act of running up a score without regard for sportsmanship or rules of conduct. This action may include verbal abuse to the losing team by direct remark or coach joking or jesting with winning players regarding other team or directing players to play very aggressively and in an intimidating manner. Malicious Blowout is primarily observed by the winning coach taking no sportsmanlike actions to improve the game condition by creating a more equally competitive game environment.
- "Referee" includes the following: All currently registered USSF referees, linesmen, 4th officials or others duly appointed to assist in officiating in a match. Any non-licensed, non-registered person serving in an emergency capacity as a referee. Any club Linesman.
- 3. "Coach" includes all currently registered team coaches, assistant coaches, managers or trainers.
- 4. "Player" includes all currently registered persons listed on an official roster as a player on a particular team.
- 5. "Spectator" includes any parents, relatives or friends of a particular player or team member who attends a particular game or event involving that team.

- 6. "Assault" includes but is not limited to the following acts: hitting, kicking, punching, choking, spitting at or on, grabbing or bodily running into, the act of throwing an object that could inflict injury, or damaging clothing or personal property.
- 7. "Abuse" includes but is not limited to the following acts: using foul or abusive language, using racial slurs or insults related to a person's sexual orientation or spewing any beverage upon a person or a person's personal property, or verbally threatening another person.
- 8. Verbal threats are remarks that carry the implied or direct threat of physical harm. Such remarks as "I'll get you after the game" or "You won't get out of here in one piece," are some examples of abuse.

304 Jurisdiction

- 1. Assault or Abuse of a Referee: When any player, coach, manager, club official or game official assaults or abuses a referee, the responsibility to adjudicate the matter shall rest with the MYSA, and all pertinent data and evidence shall be immediately given to the MYSA and SCSL Sportsmanship Review Committee (SRC).
- Other Assault or Abuse and Game Misconduct: When any player, coach, manager, club official or spectator assaults or abuses another player, coach, manager, club official or spectator or commits an act of game misconduct, the responsibility to adjudicate the matter shall rest with the SCSL Sportsmanship Review Committee (SRC).

305 <u>Hearings</u>

Reports of referee assault or abuse shall be made to the MYSA. All other reports of assault or abuse shall be made to the SCSL. The Sportsmanship Review Committee (SRC) shall be the body to conduct hearings of suspensions or expulsions resulting from of assault, abuse or game misconduct and shall make appropriate recommendations to the SCSL Board of Directors.

- Assault: When an allegation of assault is verified by the SCSL, the person is automatically suspended until the hearing on the assault. The SCSL must hold a hearing within thirty (30) days of the abuse or assault. If the league does not adjudicate the matter within that time period, the jurisdiction shall immediately vest with the MYSA to adjudicate the matter. Failure to hold the initial hearing shall not rescind the automatic suspension.
- Abuse and/or Game Misconduct: In cases of report of abuse or game misconduct, a hearing is held only when requested by the alleged assailant or otherwise deemed appropriate by the SCSL.

306 <u>Hearing Procedures</u>

SCSL follows the procedures of Massachusetts Youth Soccer. You can find Procedures for Disciplinary Actions and Appeals & Grievances and Complaints and Appeals on their website.

https://usys-assets.ae-admin.com/assets/968/15/

Member%20Organization%20Disciplinary%20and%20Grievance%20Procedur es %2012.2.18.pdf

307 <u>Penalties and Suspensions</u>

- <u>Assault</u>: The player, coach, manager or official committing the assault shall be automatically suspended from the SCSL for three (3) matches. A match shall count toward the suspension period only if it is actually played. A match is considered played if the opponents of the suspended player, coach, manager or official forfeit the match for any reason. The matter shall be reviewed by the Sportsmanship Review Committee who will make recommendations to the SCSL BOD for further action if deemed warranted. Shorter periods of suspension shall not be provided, but if circumstances warrant, longer suspension periods may be provided.
- <u>Abuse</u>: The minimum suspension period for abuse shall be at least three

 (3) scheduled matches within the SCSL. A match shall count toward the suspension period only if it is actually played. A match is considered played if the opponents of the suspended player, coach, manager or official forfeit the match for any reason. The matter shall be reviewed by the Sportsmanship Review Committee who will make recommendations to the SCSL BOD for further action if deemed warranted. A longer suspension may be provided if circumstances warrant.
- 3. <u>Game Misconduct</u>: The minimum suspension for game misconduct shall be at least three (3) scheduled matches within the SCSL. A match shall count toward the suspension period only if it is actually played. A match is considered played if the opponents of the suspended player, coach, manager or official forfeit the match for any reason. The matter shall be reviewed by the Sportsmanship Review Committee who will make recommendations to the SCSL BOD for further action if deemed warranted. A longer suspension may be provided if circumstances warrant.

308 <u>Reporting Procedure</u>

- 1. Referees reporting an assault or abuse on a Referee shall follow USSF Rule 3042.
- 2. A person reporting an assault and/or abuse other than a Referee assault or abuse shall transmit a written report of the alleged assault and/or abuse, within 48 hours of the incident (unless there is a valid reason for later reporting), to the President of the SCSL or their designees.
- 3. A person reporting an incident of game misconduct shall transmit a written report of the alleged game misconduct, within 48 hours of the incident (unless there is a valid reason for later reporting), to the President of the SCSL or their designees.
- 4. The SCSL shall report to the MYSA the final determinations and suspensions resulting from all reports of assault and/or abuse, and game misconduct for which it has jurisdiction.

Section 400 - Reserved

Section 500- Game Protest Guidelines

501 Protests After the Game is Played

There are only two (2) acceptable reasons for protesting a game AFTER it has been played. They are:

- 1. A team plays an unregistered, ineligible player.
- 2. There has been an obvious error made in the application of the Laws of the Game that directly affects the outcome of the match.

A protest being submitted after a game is played and which conforms to one of the stated reasons must be received by the Protest Board Chairperson before forty-eight (48) hours have passed since the end of the game being protested. Any team or coach protesting a game must follow the procedure as given in Section 11 of the SCSL Rules of Play. No protests can be entertained if they are based on judgment decisions made by the Referee during play. All protest/discipline actions taken by the Protest Board will be reported in writing to the SCSL BOD. Copies of the report will be sent to any coaches involved, the club Director and the referee Representative.

Section 600 - Reserved Section

Section 700 – Membership

The following requirements have been established for membership in the SCSL and must be submitted by the date set by the SCSL BOD.

- 1. The team application(s) is(are) received.
- 2. Club geographical boundaries have been declared or reconfirmed.
- 3. The filled out SCSL Handbook Survey has been submitted to the League Secretary.
- 4. A non-returnable registration application fee of \$500, as determined by the Board, has been paid.

All organizations seeking membership in the SCSL shall submit a copy of their organization's Constitution and By Laws to the SCSL. The SCSL BOD shall determine the date for initial submissions. Any changes to the organization's previously submitted Constitution and By-Laws must be submitted at the December planning meeting.

The SCSL reserves the right to challenge any provisions or changes that conflict with the Constitution and By-Laws of the SCSL as well as any provision which does not comply with the stated Objectives or Philosophy of the SCSL, MYSA and USSF or is deemed to conflict with the ideal of sportsmanship and fair play.

Section 800 - Rules of Play

801 Changes to Rules of Play

- 1. Any new Rules of Play or changes to existing Rules of Play, whether proposed by a SCSL BOD member or any other member of the SCSL, shall be submitted in writing to the Executive Secretary.
- 2. The Secretary shall present to the SCSL BOD for consideration the recommendation at the next regularly scheduled Board Meeting after receipt of the recommendation.
- 3. The SCSL BOD shall then submit any proposal to the next Regular or Special General Meeting with its recommendations. Details of the proposed changes to the Rules of Play shall be included in the meeting agenda notice.
- 4. The proposal shall be discussed and voted upon. A simple majority vote is necessary for acceptance of the change

Section 900 - Residency Requirements

901 <u>General</u>

The primary intent of the SCSL is to provide inter-town competition. The primary requirement for team play at all levels is town residency.

902 <u>Exceptions</u>

An organization may submit a complete roster with exceptions to this requirement for approval by the SCSL BOD. Such submission for exception shall be by means of a filled out SCSL waiver form and should include a written justification for each exception, including appropriate supporting information. The SCSL BOD shall review each such submission for exception and inform the organization concerned of the action taken. Any subsequent proposed additions to the roster that are exceptions will also require review and approval by the SCSL BOD.

903 Residency

- 1. A club shall recruit players only from within its accepted geographical boundaries as defined per Section 3 of the SCSL Constitution and By Laws.
- 2. All teams competing in any SCSL season shall be composed of players residing in towns within the geographical limits of the SCSL unless the town submits a waiver which has been approved by the SCSL BOD.
- Clubs or individuals who recruit players from outside their own club's geographical area shall be suspended from the SCSL for one (1) year and shall be subject to any additional action deemed appropriate by the SCSL BOD.
- A player may be allowed to play for a non-home town team if the two clubs involved mutually agree. The request must be made by means of a properly filled out SCSL waiver form to the SCSL BOD per Section 902.
- 5. A player who has been denied a waiver by their hometown club may play for another town's team in their age group. In such case the SCSL BOD reserves the right to declare that team as ineligible for MTOC competition.

- 6. Players residing in a town without a club registered with and accepted by the SCSL may register with and play for any SCSL club. Waiver forms are required for this situation.
- 7. For all Divisions, submissions qualifying under the following guidelines will be approved unless the SCSL BOD finds, in a particular case, that such approval would be inconsistent with the basic principles of the League.
 - A. A player who moves from town A to town B and has played for town A for at least two (2) of the three (3) previous spring soccer seasons may play for town A for one (1) more Spring season or for town B immediately. Any exceptions must be submitted to the SCSL BOD in writing by the player's parents or guardians.
 - B. Adjacent towns that have an insufficient number of players to form two (2) full teams at an age level may combine players to form a team, which would be placed in an appropriately competitive division.
- For Division I, the SCSL BOD may approve residency exceptions for the purpose of providing broader access to competition at this level. In acting on such submissions, the SCSL BOD shall be guided by the following principles:
 - A. Division I should be evenly competitive and in the spirit of town competition.
 - B. Each player has a right to competition at the highest level his or her capabilities will allow.
 - C. A player who has access to Division I play in his or her hometown of residency should not be considered for such play in another town unless both clubs agree and submit an SCSL waiver form per Section 12-2 of the SCSL Constitution and By-Laws.
- Organizations, which represent two or more adjacent towns associated in a regional school district, shall be considered as town organizations for purposes of these Policies and By Laws and shall have the same rights as organizations representing a single town.
- 10. Organizations which represent two (2) or more adjacent towns not associated with a regional school district and have defined their geographical areas as specified in Section 3 of the Constitution & By Laws, with the approval of the SCSL BOD, shall be considered as town organizations for the purposes of these By Laws and shall have the same rights as those organizations representing a single town.
- 11. Individuals residing within the geographical boundaries of a club not previously registered with the SCSL and who have previously played for another SCSL club shall be required to register with and play for the expansion club. All requests for exceptions must be submitted to the SCSL BOD prior to the deadline for submission of rosters to the SCSL Registrar.
- 12. For the case of towns which have multiple clubs authorized per Section 3 of the Constitution & By Laws, the Fall membership of such clubs shall be exempt from recruitment by another club operating in that town.

Playoff information

Note: Updated playoff information may be found on the South Coast website at <u>southcoastsoccer.org</u>

2021 Playoffs are TBD

MTOC Rules and Procedures

<u>Note</u>: The Massachusetts Tournament of Champions (MTOC) Rules and Procedures are subject to change. Please check for updated information at <u>www.mayouthsoccer.org</u>

Reporting of Scores

Scores shall be reported by the home team via the South Coast Soccer League (SCSL) web site in Got Soccer. All scores must be reported by the home team within 48 hours of the completion of the game. Scores reported after the 48 hours will result in the club being fined.

Reporting of Infractions

All yellow or red card infractions must be reported within 48 hours by the home team via the South Coast Soccer League (SSCL) web site in Got Soccer. Failure to do so will result in the club being fined.

A referee report is also required for all cards issued and must be submitted within 48 hours. Failure to complete & submit a referee report within this timeframe will result in the club being fined.

Official Game Protest Form

Game #:	Game Date:
Game Location	
Age Group: Gr	BoysGirlsDivision: 1 or 2
Protesting Coach's Name: _	
Club:	
Opposing Coach's Name: _	
Club:	
Referee's Name:	

Protest Prior to the Game

If the protest is being made prior to the start of the game, (which can only be for field conditions) enter an "x" below

_____ I am not playing; my team is leaving the field.

Reason for the Protest Prior to the Game; with proof, Pictures, Statement's, Etc.

Protest after the Game

After a game has been <u>completed</u>, this protest form is to be used for only one of the following two reasons. Please put an "x" next to the reason.

_____ The opposing team played an ineligible player.

_____ There has been an error made in the application of the Laws of the Game.

One copy of this game protest must be given to the referee and one copy to the opposing coach. The referee and opposing coach are <u>REQUIRED</u> to accept this game protest notification. The protest must be submitted in writing per section 12 in the SCSL rules of play.

SCSL recommends that each coach print and bring additional photocopies of the Official Game Protest forms to each game.

Official Game Protest Form

Game #:	Game Date:
Game Location	
Age Group: Gr	BoysGirlsDivision: 1 or 2
Protesting Coach's Name:	
Club:	
Opposing Coach's Name:	
Club:	
Referee's Name:	

Protest Prior to the Game

If the protest is being made prior to the start of the game, (which can only be for field conditions) enter an "x" below

_____ I am not playing; my team is leaving the field.

Reason for the Protest Prior to the Game; with proof, Pictures, Statement's, Etc.

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